

NODE-NODE DISTANCE DISTRIBUTION FOR GROWING NETWORKS*

KRZYSZTOF MALARZ, JUSTYNA KARPIŃSKA,
ALEKSANDER KARDAS AND KRZYSZTOF KUŁAKOWSKI

*Faculty of Physics and Nuclear Techniques,
AGH University of Science and Technology,
al. Mickiewicza 30, PL-30059 Cracow, Poland
malarz@agh.edu.pl*

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Abstract: We present a simulation of the time evolution of the distance matrix. The result is a node-node distance distribution for various kinds of networks. For the exponential trees, analytical formulas are derived for the moments of distance distribution.

Keywords: evolving networks, random networks, scale-free networks, graphs, trees, small-world effect

1. Introduction

A graph is defined as a set of nodes (vertices) and a set of links among nodes (edges) [1–4]. By graph evolution or growth we mean subsequent attaching of new nodes with m edges to previously existing nodes [5]. Such growing graphs may reflect some features of real evolving networks, *e.g.* a network of collaborators, a network of citations of scientific papers, some biological networks (food chains or sexual relations) or Internet and world-wide-web pages with links between them [5–9].

The distance between nodes is the smallest number of edges from one node to the other. The node-node distance (NND) distribution depends on how the subsequent nodes are attached. If each node is connected with *only one* of the preexisting nodes ($m = 1$) a *tree* appears. When a new node is attached to several different nodes with $m > 1$ edges, the growing structure is called a *simple graph*. We may choose nodes to which new nodes are attached preferentially or randomly. In the latter case we deal with *exponential* networks. If the probability of choosing a node is proportional to its degree (*e.g.* to the number of its nearest neighbors) the growing structure is called a *scale-free* or Albert-Barabási network [10].

In this paper, a numerical algorithm for network growth – based on *distance matrix* evolution – is presented, both for exponential and scale-free networks ($m =$

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1,2) [11, 12]. The NND distribution and its characteristics are calculated. Iterative formulas for n^{th} ordinary moments of the NND distribution are derived for exponential trees.

2. Computer simulations

A graph with edges of unit length may be fully characterized by its distance matrix \mathbf{S} , an element s_{ij} of which is equal to the shortest path between nodes i and j . This matrix representation is particularly useful when computer simulations for graph evolution are applied.

Attaching a subsequent node with one edge ($m = 1$) to a previously existing network of N nodes corresponds to adding a new $(N + 1)^{\text{th}}$ row and a new column to $N \times N$ large distance matrix \mathbf{S} . The distance from the newly added $(N + 1)^{\text{th}}$ node to all others via a selected node labeled as p is larger by one than the distance between the p^{th} node and all others. Thus, the new $(N + 1)^{\text{th}}$ row/column is a simple copy of the p^{th} row/column but with all of its elements incremented [11]:

$$\forall 1 \leq i \leq N : s_{N+1}(N + 1, i) = s_{N+1}(i, N + 1) = s_N(p, i) + 1. \quad (1)$$

Similarly, when a new node is attached to a network with two edges ($m = 2$) to two different nodes labeled as p and q , the distance from all other nodes i to the newly added $(N + 1)^{\text{th}}$ node is one plus the smaller distance of the $p-i$ and $q-i$ node pairs [12]:

$$\forall 1 \leq i \leq N : s_{N+1}(N + 1, i) = s_{N+1}(i, N + 1) = \min(s_N(p, i), s_N(q, i)) + 1. \quad (2)$$

In the above-mentioned case of growth of simple graphs, distances between nodes i and j must also be re-evaluated to check if adding a new node produces a shortcut [12]:

$$\forall 1 \leq i, j \leq N : s_{N+1}(i, j) = \min(s_N(i, j), s_N(i, p) + 2 + s_N(q, j)). \quad (3)$$

In both cases the diagonal elements of the new row/column are zero [11, 12]:

$$s_{N+1}(N + 1, N + 1) = 0. \quad (4)$$

Selection of rows/columns (nodes to which we attempt to add a new node) may be random or preferential. In the latter case an additional evolving vector is introduced, which contains node labels. These labels occur as vector elements with a probability proportional to the degree of the node. Random selection of elements of such a vector corresponds to the Albert-Barabási construction rule. The procedure is known as the Kertész algorithm [13].

3. Analytical calculations

Let us define n^{th} moments of the NND distribution for all distances:

$$\ell_N^n \equiv [\{s^n(i, j)\}] = \frac{1}{N^2} \sum_{i=1}^N \sum_{j=1}^N [s^n(i, j)], \quad (5)$$

and for non-zero distances only:

$$d_N^n \equiv [\langle s^n(i, j) \rangle] = \frac{1}{N(N-1)} \sum_{i=1}^N \sum_{\substack{j=1 \\ j \neq i}}^N [s^n(i, j)], \quad (6)$$

where $\{\dots\}$, $\langle \dots \rangle$ and $[\dots]$ denote an average over N^2 matrix elements, an average over $N(N-1)$ non-diagonal matrix elements, and an average over N_{run} independent realizations of the evolution process (matrices), respectively. Moments (5) and (6) for $n=1$ are sometimes called *the network diameter*. Both double sums in r.h.s. of Equations (5) and (6) are equal, due to the obvious fact that $s(i,i)=0$. That allows us to derive a simple dependence between averages $\{\dots\}$ and $\langle \dots \rangle$:

$$N\ell_N^n = (N-1)d_N^n. \quad (7)$$

For exponential trees – assuming $s(i,i)=0$ and distance matrix symmetry $s(i,j)=s(j,i)$ – we are able to construct iterative equations for ℓ_{N+1}^n as dependent on ℓ_N^k ($k=1, \dots, n$):

$$(N+1)^2 \ell_{N+1}^n = \sum_{i=1}^{N+1} \sum_{j=1}^{N+1} [s^n(i,j)] = N^2 \ell_N^n + 2 \sum_{i=1}^N (1 + [s(i,q)])^n, \quad (8)$$

where q is the number of the randomly selected row/column of the distance matrix \mathbf{S} . A combination of Equations (8) and (7) yields the desired iterative formula:

$$d_{N+1}^n = \frac{(N+2)(N-1)}{(N+1)N} d_N^n + \frac{2}{N+1} + \frac{2(N-1)}{(N+1)N} \sum_{k=1}^{n-1} \binom{n}{k} d_N^k. \quad (9)$$

4. Results and conclusions

For trees, the mean of the NND d_N^1 and its dispersion, $\sigma^2 \equiv d_N^2 - (d_N^1)^2$, grow logarithmically with N (see Tables 1 and 2) [11]. For graphs, only the first cumulant (the average of the NND d_N^1) grows logarithmically (see Table 2) [12]. Such a slow increase of d_N^1 with the number of network nodes is known as the small-world effect [14].

Table 1. Mean distance, $d(N) = a \ln N + b$, for different evolving networks

	exponential	exponential	scale-free	scale-free
m	1	2	1	2
a	2.00	0.71	1.00	0.48
b	-2.84	0.16	-0.08	0.83

Table 2. Dispersion, $\sigma^2(N) = c \ln N + d$, for exponential and scale-free trees ($m=1$)

	exponential	scale-free
c	2.00	1.00
d	-1.44	-1.64

A histogram of NND is presented in Figure 1. As expected, NND's for graphs are more condensed than NND's for trees, while scale-free graphs (trees) are more condensed than exponential graphs (trees).

Knowing the moments d_N^n – the averages of the n^{th} powers of the non-diagonal distance matrix elements (6) – allows us to build all statistical parameters which

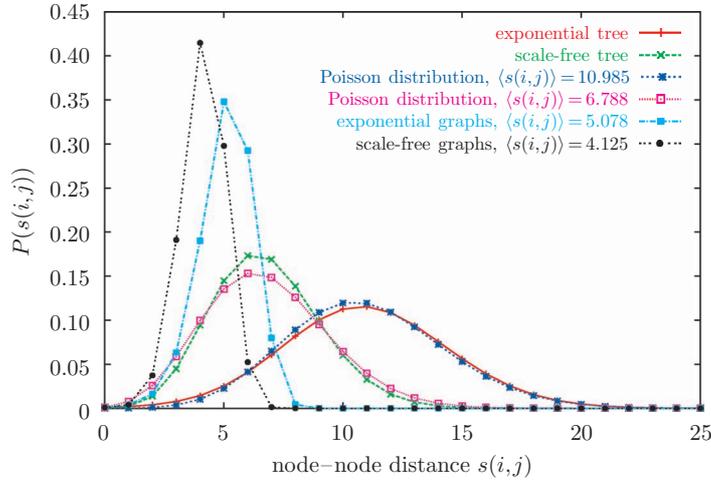


Figure 1. The NND distribution for different types of trees and graphs:
 $N = 1000$, $N_{\text{run}} = 10^5$ ($m = 1$), $N_{\text{run}} = 10^4$ ($m = 2$)

characterize the NND distribution, *e.g.* the average distance d , the distance dispersion σ^2 , its skewness

$$\nu_3 \equiv \frac{d_N^3 - 3d_N^2 d_N^1 + 2(d_N^1)^3}{\sigma^3}, \quad (10)$$

and kurtosis

$$\kappa_4 \equiv \frac{d_N^4 - 4d_N^3 d_N^1 + 6d_N^2 (d_N^1)^2 - 3(d_N^1)^4}{\sigma^4}. \quad (11)$$

The values of such characteristics of NND for exponential trees obtained from Equation (9) are presented in Figures 2 and 3. For trees, the distributions are similar to the Poisson distribution (see Figure 1). However, the skewness and kurtosis do not vanish even for large N , as one may expect for normal distributions [15].

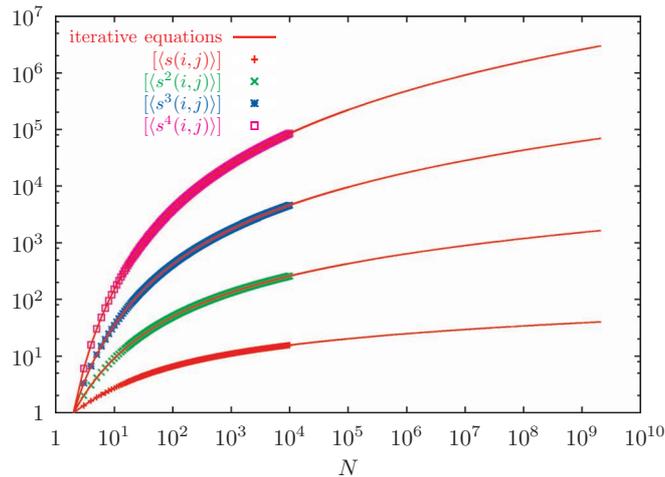


Figure 2. Main moments d_N^k ($k = 1, \dots, 4$) for exponential trees given by Equation (9) (lines) and from direct simulations (symbols). The latter are averaged over $N_{\text{run}} = 10^4$ independent evolution process realizations

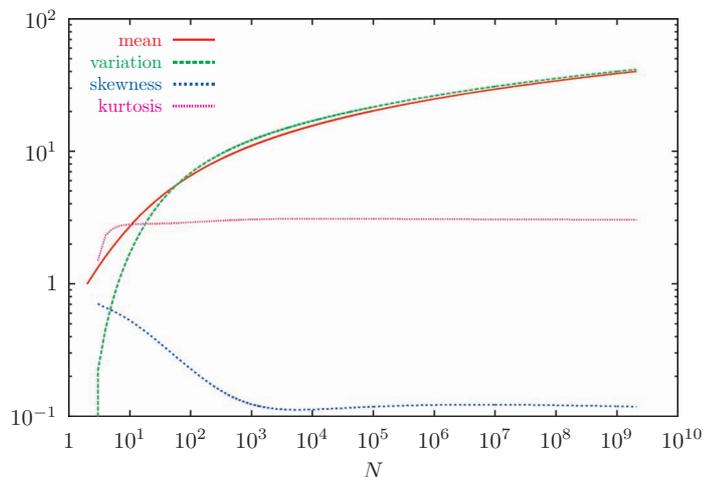


Figure 3. The NND distribution characteristics for exponential trees derived from iterative Equation (9)

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